



New GPI

2022 • PITCHDECK

From Web1.0 to Web3.0

Web1.0

the first generation of the world wide web, referred to as the read-only web

Web2.0

characterized by greater user interactivity & collaboration



Web3.0

a vision of a decentralized and open Web with greater utility for its users

Web 1.0 began as an information place for businesses to broadcast their information and only allowed users to search for information and read it. Web 2.0 are websites and applications that make use of user-generated content for end-users. Web 2.0 is characterized by greater user interactivity and collaboration, more pervasive network connectivity and enhanced communication channels. From Web 1.0 to Web 2.0, your right extends from "only receive" to "free output". But this is not enough. There are still several important problems to be solved.

The unsolved problems in Web2.0

There are several important issues that remain unresolved.

- Your account is controlled by the platform. The platform can block your account at any time.
- Your personal privacy data is also owned by the platform. Platforms can use it to make money without paying you royalties.
- The traffic of the platform is created by users, but the platform makes money, but the users cannot share it.
- How the platform is designed and operated. How the rules are made You have no say.

Some people have 10000 times more wealth than you, not because they are better than you, but because of these problems. The original intention of establishing the Internet is to "surf the internet", it means to travel in the world of the Internet. But today's Internet has been monopolized by many oligopolistic companies. Your freedom is limited.

Why we need the coming Web3.0?

Because the coming Web3.0 can solve these problems.

In the Web3.0 era, the platform where you watch videos is an open decentralized organization called DAO for short. The so-called decentralization means that DAO does not belong to any company or any shareholder, but is shared by millions of users of this platform.

Your account and private data that you own are under your control, and others need your authorization to use your data. A small part of the money earned by the platform is used for platform maintenance, and most of the rest is distributed to users. And how the money is divided is not determined by which company or boss. Instead, everyone votes together to decide the rules. Then write the rules into the smart contract, and then it will be automatically assigned and no one can tamper with it. Isn't this a bit like full name ownership? Or common prosperity. Is such a platform more attractive to users than Web2.0? It can be bigger and stronger. Web3.0 has reached the outlet of the outbreak.

Game changer: Web3.0 game script

Web3.0 will be the form of the Internet that will completely change people's lives. web3.0 makes all netizens no longer limited by the accumulation of existing resources, and have more equal opportunities to obtain wealth and reputation. Equipment, clothing, skins, skills, pets, etc. in virtual games are even several times more expensive than luxury goods in real life. But these game coins and equipment are obtained randomly.

The player's single-player collection rate is very low, requiring constant manual operations in front of the computer. Investing time and energy is still inefficient. And the computer configuration used at home cannot run multiple games at the same time. [So NewGPI company launched NewGPIpro Web3.0 game script.](#)

Why we can make money in the game?



First of all, we need to understand the classification of gamers. 70% of players in online games consume time, do tasks, earn currency issued by the system, and then use currency to buy playing time. 20% are self-sufficient and all earned currency is spent in-game. The other 10%, the people with the strongest spending power, buy the currency earned by the remaining 90% of players in the game.

In the decentralized virtual ecology of Web3.0 games, player classification is also very important. So in a popular game, the value produced by running tasks always exists. It's just not cost-effective that we use our health to exchange income.

So, in order to earn in-game revenue more efficiently, NewGPIpro appeared, which can save our time cost. All tasks will be performed by scripts.



NewGPIpro

NEW SOLUTIONS FOR
WEB3.0 GAMES.

Introducing NewGPIpro

NewGPIpro is a game running script developed by the company's 50 top software engineers in the world for 5 years, after multiple version iterations, running the new AI intelligence!

You just need a computer and spend **\$45** to buy the game script. After renting a server, enter your script code in the computer-side game script, as long as your computer runs 24 hours a day without interruption. It will create income for you 24 hours/7days.



Company profile: NewGPI



NewGPI is an innovative international market research technology company headquartered in New Jersey, USA. The main business is to provide server room services around the world, Web3.0 game, Metaverse industry layout, and game value-added product development.

We provide customers with diversified products and services such as Web3.0 game AI script, international game trading center and NG currency exchange, covering all regions, game platforms and business models in the world. We hope to always be at the forefront of global and local trends, to provide customers with better service and constantly updated technology.

Overview of NewGPIpro core architecture

Product

Server Rent

[Run multiple games online at the same time]

NewGPIpro

[Interacting with database game commands]

Data center

[Intelligently collect the distribution of popular game tasks every day, update game task instructions and role switching]

Member

User registration

[Real-name authentication real-time update of the data center to generate a game account]

Select server model

[Rent a server for terminal command execution to complete the game running]

Download NewGPIpro

[Download the NewGPIpro of the corresponding system, and after the installation is successful enter the server code to interact with the server game.]

Run job

Game running

After the server is successfully activated, various game software will be regularly updated to the server. The game account generated by the member's real-name information logs in to the game, and the game task instructions will be transmitted to the member's computer NewGPIpro according to the data center, and the transmission will be executed through the member's home network analysis.

The game coins produced in the game will be converted into NG token in real time in each game center using the company's neural cloud algorithm. The game account is based on the user's real-name system, which is in line with the ecology of online games. Make the game value mechanism sustainable.

Wallet

Game running output

[The NG token income obtained in the game will have a detailed bill reflected in the mobile wallet]

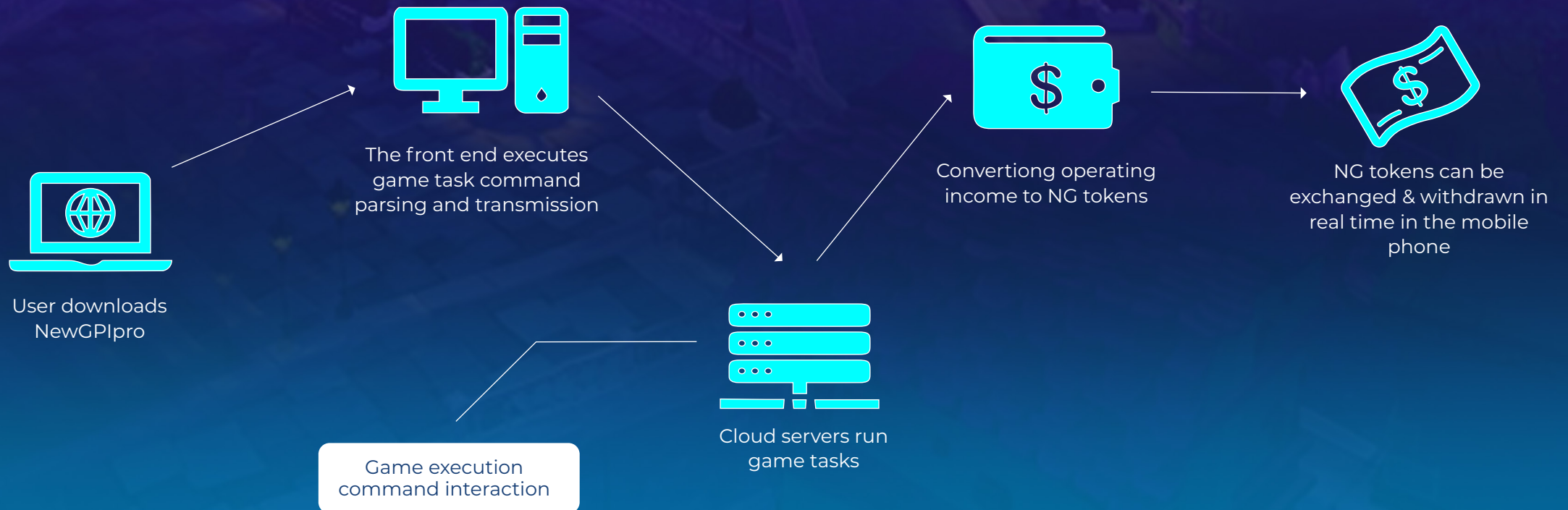
Daily game revenue

[In mobile wallet daily task mini-games, game by ad company sponsorship. Sponsorship fee is per day how to play distributed to members. From the game Get NG token rewards]

Withdrawal

Earned NG token can be exchanged for fiat currency that you can use in your mobile wallet.

How does system work?





High-performance cloud servers to run multiple games

When the game is running, all data will eventually be loaded into memory. The CPU executes various instructions in the program, and the other A classes are data provided to the CPU for some operations required to execute the instructions. The game data collected by NewGPIpro through Linear Regression is interacted with Decision Trees, processed by Artificial Neural Networks, and combined with the API provided by the game engine to replace manual operations.

NewGPIpro uses high-performance cloud servers to run multiple games at the same time, and front-end computer scripts execute task instructions 24 hours a day. Meanwhile, through the membership real-name system, game accounts on major platforms are generated, and the home network IP is used to disguise as a real player. Finally, the 24-hour game running task is realized.

Run games from around the world

Games running on the server (in the database) include tens of thousands of mainstream Web 3.0 games currently in the European, Asian and North American markets. Dozens of popular games are added to the game script library every day, and tens of thousands of game characters are updated every day. NewGPIpro continuously updates the database, intelligently allocated in game scripts to ensure it remains active in every popular game.

Combined with the multi-national high defense server room, NewGPIpro injects the final instructions into the simulation game to run. The game automatically initiates pk, upgrades, copies, and treasure hunts, bringing benefits to users. [NewGPIpro has signed contracts with major game trading platforms and successfully achieved the purpose of P2E!](#)

Real player IP address

01

NEWGPIpro combines Web3.0 to generate game accounts using real-name authentication of members. The script executes game commands for the server on the user's computer terminal combined with the user's real network IP, allowing the game to automatically run the most efficient game execution tasks without human intervention.

02

This enables 24-hour uninterrupted switching of characters and game accounts, thereby collecting the value created by the operation of the game. And every few minutes, the game currency is automatically traded in real time in exchange for NG token.

03

It not only creates benefits for users, but also activates the game data of game companies. This is a brand new game scripting mode. At the same time, it is because the combination of the real names of NEWGPI members and the real IP network ensures the authenticity of the game and the game scene that the game company hopes to achieve.

P2E: New ways to benefit from games

Web2.0

Its ongoing revenue stream could be new characters and activities, or it could be in-game currency or accessories. Player responses to this model vary, but many games have found a balance between in-game purchase appreciation and actual cost.

Web3.0

Every piece of clothing, character, land, anything else in the game can be created as an NFT, which means they will be unique, tangible, and retain their value. They can span multiple games and even be resold to other players on the secondary market. This makes all these transactions less like throwing money into a black hole and more like an investment.

Web3.0 + P2E

The coins earned in the game will be exchanged for NG token on the NewGPI platform in real time. NG token is an NFT game token. It cooperates with ten well-known world game trading platforms and has a stable exchange rate. It can be exchanged for legal currency in different countries in real time for withdrawal operations!



THANKS

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